

# General Club and Ground Rules

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Located at:

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These rules supersede all previous rules.

## Basic Rules of Firearm Safety:

1. Treat every gun as if it were loaded.
2. Never let the muzzle cover anything you are not willing to destroy.
3. Muzzles never point into air, must always point down range into berm.
4. Keep your finger outside trigger guard until your sights are on target.
5. Be sure of your target and what is beyond it.

## Entering the Range:

6. The first thing members and visitors must do is sign in. Visitors must indicate who the host member is by putting the member's number on the visitors sign in. This is not required for organized events.
7. When finished shooting members and visitors must sign out.
8. Occasional visitors are allowed, but must be supervised by a club member (only 4 guests per member are allowed).
9. Members are responsible for the actions of their guests and will be held accountable for any rule violations committed.
10. Visitors who are 18 years and older must pay the visitor fee before shooting. This fee must be placed in an envelope with the visitors and member's name and number written on it, and then put in the drop box. Visitors under the age of 18 are not required to pay a fee, but they must be escorted by a club member.
11. All firearms must be cased or holstered when on club property except on the firing line as part of the shooting process.
12. Make sure you read, understand, and follow your firearm's user manual.

## On the Firing Line:

13. Eye and ear protection must be worn by everyone on the firing line whenever the line is hot.
14. No uncased firearms are allowed on the back bench.
15. Do not take an uncased firearm from the back bench to the front bench; bring the cased firearm to the front bench and then open the case with the muzzle pointing down range into the berm.
16. Do not take an uncased firearm from the front bench to the back bench; bring the case to the front bench and then insert the unloaded firearm into the case with the muzzle pointing down range into the berm.
17. Muzzleloaders may use the back bench on the North Range to load. Do not prime (place cap/primer on nipple or powder in the pan) until the gun is on the firing line and pointing down range. At no time during the loading and priming process should the muzzle break the 180 degree line.
18. All shooting on the main range must be done at 90 degrees to the firing line. Do not shoot across lanes. Your muzzle should be directly over the firing line (yellow on the main range).
19. Shooting of rifles, pistols or slugs in trap area is not allowed (except when board approved).
20. On the main range when moving to a different shooting point which is more than one lane from your current shooting position, you must unload and case/holster your firearm before moving.
21. Muzzles must always point downrange into the berm, even when casing and uncasing firearms.
22. Only aimed fire is allowed on the range, no "hip" shooting without using the sights or scope on the gun. No uncontrolled fire is allowed at any time.

## Drawing From a Holster:

23. Safely drawing from a holster and firing is allowed in the bays only.
24. Drawing from a holster on the main firing line is not permitted.
25. Safely drawing means that throughout the draw process, the muzzle is always pointed directly at the ground or into a berm.
26. Only strong side hip holsters that hold the firearm in such a manner that the muzzle is pointed at the ground within one meter of the shooters feet are permitted.

### Bullet Impact and Backstop

27. Fired bullets must impact the berm directly behind the target; bullets should not impact the ground, posts, overhead baffles, plastic drums, or any other unauthorized target (see approved target list).
28. On the main firing line use of shot shells are not allowed (except as outlined in rule 41 clay pigeons). Slug usage is treated as rifle and applicable rules apply.
29. Clean up any mess you make on the firing line. This includes sweeping up brass and picking up shotgun hulls. ***Do not leave intact, misfired or live ammo on club property.***
30. If caliber you want to shoot is not on the approved cartridge list, it is not allowed.
31. Armor piercing, tracer, or explosive ammunition is NOT allowed.
32. Airguns, regardless of ft/lbs rating, are subject to all of the same rules as other firearms.
33. Smoking is not allowed within 30 feet of any black powder guns or equipment.

### Target, Placement, and Usage for the Main Range and Shooting Bays:

34. Only target types listed below are allowed on the range. No targets of opportunity (i.e. clay birds, rocks, soda cans, etc.) are allowed. Maximum height of stationary targets is 5' to the top edge. Minimum height of stationary targets MUST be sufficient to prevent bullets from impacting the gravel.
35. On the main range shoot only at targets placed in frames provided by the club.
36. On the south (pistol range) the 25 yard frames may not be used from the seated position.
37. Place targets so a bullet passing through the target enters the berm without hitting the frame. ( Make sure your rounds do not contact the metal target rings).
38. Bullets should not strike the ground at any time.
39. Paper Targets - Any target made of paper commercial or homemade.
40. Steel Targets: ***Member provided steel targets are allowed only in bays.***
  - a. Must be commercially produced and rated for the caliber you are shooting.
  - b. Steel Targets must be HUNG UP directly in front of a berm and in a manner that causes the lead splatter created when a bullet hits the target to be deflected to the ground below the target.
  - c. Per the recommendation of the US Practical Shooting Association; place steel targets a minimum of 23 feet from the shooter.
41. Clay Pigeons - Commercially produced clay pigeons used for Skeet and Trap.
  - a. Aerial target shooting for shotgun allowed (Main Range only); use shot size 7 or higher.
  - b. If no other shooters are on the main range, clay pigeons may only be thrown from the main range Trap Field (where people normally stand during Trap night).
  - c. If other shooters are present (i.e.at The North or South end), everyone must remain behind the yellow firing line.
  - d. Aerial target shooting is not allowed in the Bays.

### Calling the Line Hot or Cold

42. Anyone on the range may call a “CEASE FIRE” at any time they see a potentially hazardous situation. Cease fire requires all shooters to immediately stop firing, and point their guns in a safe direction while unloading them.
43. The firing line (entire concrete area forward of the windbreak) can be either “hot” or “cold”.
44. If the line is hot:
- Firearms may be handled.
  - Firearms may be loaded and fired.
  - Firearms may be brought onto or taken off the line.
45. If the line is cold:
- The line must be completely clear, with no loaded firearms.
  - Firearms may not be handled in any way. This means absolutely no handling or touching of firearms, not even to put them in a case.
  - Detachable magazines may be handled and loaded, but absolutely no handling or touching of firearms.
  - Firearms if already in closed cases may be brought on or taken off the range.
46. To call the line cold:
- Call “CLEAR!” and point out to the range. If a shooter is completing a string of shots, he may ignore this command until he is done. Please respect other shooters and clear your guns safely and quickly.
  - When done shooting, each shooter must clear his gun by removing all ammunition (and the magazine, if present) and locking the action open. The gun must then be cased, or set on the bench pointing downrange. After their guns are clear, each shooter must step 3 feet back from the firing line and raise both hands.
  - Semi-autos without a slide holdback mechanism should have an empty chamber indicator/ chamber flag inserted.
  - Black powder guns must have the caps removed, pans clear, and hammers down. Any loaded black powder gun must be cleared by firing before the line can be made safe.
  - When the person who initially called “CLEAR!” sees that everyone has stepped back, they should raise both hands. The shooter may then say “THE LINE IS COLD!” At this point the part of the range in front of the firing line is deemed cold and targets may be changed, items in front of the firing line may be picked up, etc.
47. To call the line hot:
- Make sure that no one is in front of the firing line, then call “READY”.
  - When ready, everyone on the line must respond by raising one hand.
  - Because there are some visual obstructions on the firing line, shooters should step back slightly before gesturing, so everyone can see.
  - If a shooter sees some reason the line should not go hot, they must say “NOT READY!” until the line can be safely made hot.
  - When the person who initially called “READY!” sees that everyone has raised one hand, they should raise their hand and call “THE LINE IS HOT”. At this point shooting may begin.
  - Please be respectful of other shooters’ time and minimize the amount of time you spend changing targets, so that we can maximize the amount of time members can shoot.

## Rules for the Bays:

48. If more than 1 person desires to use a bay, each bay shall be divided amongst up to four active shooters and the shooters shall all agree on a common firing line.
49. No up-range movement unless firearm is cased or holstered.
50. Keep your targets as close to the back berm and as close to the ground as possible without risking impacting the ground.
51. Targets in the bays may be placed in an array similar to Friday Night Steel, but the muzzle must ALWAYS point downrange into the berm.
52. Shot shells are allowed in bays. No shooting of aerial targets (i.e. no throwing clay pigeons) in the shooting bays.

## General Club and Grounds Rules:

53. Children under the age of 18 years old on the range:
  - a. Children under the age of 5 are not allowed on the firing line.
  - b. Children must be under the direct supervision and control of an adult member at all times.
  - c. At any time a child is on the range, the supervising adult must be within an arm's reach of the child.
  - d. The adult member is responsible for the child's actions, and if a child violates a rule, the adult's membership may be suspended or revoked.
  - e. One adult may supervise no more than two children under 18.
54. The range is open from 8:00am until sunset (when the security lights on the range come on). Absolutely no shooting is to be done after 10:00 pm.
55. The main range and bays will be closed during maintenance such as grass mowing.
56. Each member family is issued a key card to the gate. Only Board Members, Match Directors, and Program Liaisons may have keys to other club properties.
57. All members must display their membership cards in a clearly visible manner while on club grounds.
58. A member's spouse and children under the age of 18 are included in his or her membership; they must be supervised by the member when on club property.
59. If a spouse wishes to use member's gate key (on club property unsupervised) they must complete approved class and attend orientation.
60. Members wishing to use the clubhouse for private social activities must submit a written request to the Secretary or Treasurer at least 1 month in advance for Board approval. A fee as set by the Board will be charged.
61. Some organized events with Range Officers may have rules which differ from these rules.
62. No hunting or trapping on club grounds, as we are a federally classified wildlife habitat.
63. No alcohol or illegal drugs are allowed on club property. No one under the influence of alcohol or drugs is allowed on the range.
64. Swimming is not permitted.
65. Dogs must be leashed and picked up after.

## Self-Policing:

66. The Board has appointed members who act as Safety Officers that volunteer their time to oversee club grounds and ensure that club rules are followed. They enforce the rules as set by the Board. If they notice that a safety violation has or is about to happen, the following steps will be taken:

- a. They will fill out a Safety Concern Form and put it in the drop box.
  - b. They will inform the offender of what they did wrong.
  - c. They will inform the offender that they must attend next board meeting
  - d. If the violation is such that it constitutes a safety hazard, they will request that the person leave the range. Examples of violations that warrant this action are: Touching or discharging a firearm when the line is cold, any accidental discharge of a gun, allowing an uncased firearm to point at a person, shooting in a manner such that it is likely that a bullet would leave the range, etc.
67. It is the responsibility of ALL MEMBERS to see that association rules are followed. If a member witnesses a rule violation, the following steps should be taken:
- a. Fill out a Safety Concern Form and put it in the drop box.
  - b. Inform the offender of what they did wrong.
  - c. The Board will inform all involved when they must attend board meeting.
  - d. If the violation is such that it constitutes a safety hazard, request that the person leave the range. Examples of violations that warrant this action are: Touching or discharging a firearm when the line is cold, any accidental discharge of a gun, allowing an uncased firearm to point at a person, shooting in a manner such that it is likely that a bullet would leave the range, etc.
68. If a member or visitor is accused of committing a safety violation and is asked to leave the range, they should:
- a. Respect that other members had a safety concern, and leave the firing line.
  - b. Contact a Board Member.
  - c. Members wishing to discuss their actions must attend the next member meeting. Failure to attend a meeting when a Safety Concern Form is submitted will likely result in a suspension.
69. Members who violated rules will be subject to fines, suspension, or expulsion at the discretion of the Board.
70. If a Board Member witnesses a rule violation they may, do the following: immediately suspend membership privileges and confiscate the membership card/gate key of the member in question.
71. Members exhibiting behavior deemed to be detrimental to the club (abusive language, troublemaking, fighting, littering, inability to follow rules, etc.) can be suspended or expelled by a majority vote of the Board.

## Addendums

1. Add 39.a. – Dural Seal Type Targets which allows rounds to pass through the target.
2. Change 64 – Camping is allowed on Club Grounds
3. Add 64.a.- Guest Fees applies to camping
4. Add 64.b. – No fires permitted, use of charcoal or gas grills allowed.
5. Add 64.c. – No swimming allowed.